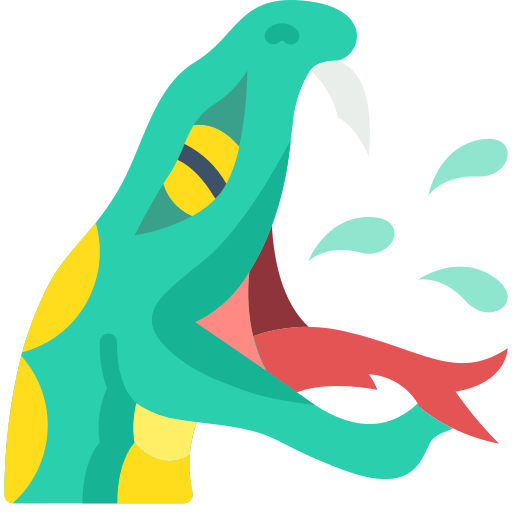
## 



[Project Medusa](https://github.com/VinayJango/Medusa)

27.03.2024-30.4.2024 - To Start Soon

**─**

Game Developed By- Vinay Jangam

# Overview

This project is about a simple snake game developed using SFML Framework and c++ language.

# Goals

1. Project to start by 27.03.2024 and end by the deadline of 30.04.2024 so the duration of about a month.
2. To implement as many features as possible in the game.

# Language and tools used

1.C++

2.SFML Framework

3.vscode | visual studio

## Credits

AUTHOR - Vinay Jangam

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